

AXFORDS BOLTON CRICKET LEAGUE 2020 SENIOR SECTION

Standing orders—Constitution

1. The decision of the Chairman shall be final on any point of order.

2. Not Used

3. Not Used

4. Every resolution shall be put to the vote by a show of hands or by ballot. To satisfy the legal obligations of the Officers and Committee, a resolution to waive any League Rule in any particular circumstance may be adopted without the dissent of any club

Applications to waive a rule must be accompanied by a non-refundable fee of £50. The application will be notified to clubs electronically. Clubs will have 48 hours from receipt of the notification to lodge an objection.

5. The Committee, the Executive or the elected Sub-Committees have power to deal with any dispute arising out of the rules, or with any matter not provided for in the rules. The decision of these bodies is final providing there has been a formal hearing, however a club or player being penalised by a fine, ban, points deduction or other sanction even if suspended, may appeal.

6. Apart from disciplinary incidents (Rule 17) a player or club found to have committed an offence shall have the right of appeal to an Appeals Sub-Committee. Notice of appeal setting out the grounds must be given in writing to the League Secretary within seven days of verbal notification of the decision of the Committee or Sub-Committee, together with a deposit of £100 (£250 if the club or player intend having legal representation, other than a member of the club's committee, at the appeal). A copy of the notice of appeal must also be sent to the League or Sub-Committee Chairman as appropriate. Upon giving notice of appeal any penalty shall not take effect pending

the hearing of the appeal. The appeal will be conducted under, ECB Guidelines, but at the discretion of the Appeal Chairman the time before the appeal is to be heard may be shortened if a third party may be affected. Any witnesses invited by the player or club must be named in the notice of appeal. A League or Sub-Committee representative and witnesses may be called by the Appeals Committee. The Appeals Committee may confirm, vary or reverse the original decision, and order the forfeit of all or part of the deposit if the appeal is unsuccessful. The decision of the Appeals Committee, or if there is no appeal of the original Committee or Sub-Committee, shall be final and binding.

7. One representative will normally be allowed from each club at Committee meetings. If a club wishes to send more than one representative to a meeting they must obtain the consent of the League Secretary, prior to the meeting. This consent will only be given in exceptional circumstances. Clubs represented by more than one member will be allowed one vote.

8. It is the responsibility of all clubs that they have appropriate insurance cover (public liability) for club officials, spectators and members of the public, and a condition as member clubs of the Bolton Cricket League that evidence is provided for those insurances. The document number and expiry date must be forwarded to the League Treasurer by no later than the April League Meeting each year. Any club failing to supply such evidence by the aforementioned date will be fined £25 and will be required to explain its failure at the next Meeting, when further sanctions may be imposed.

9. To ensure a duty of care to all players and officials in the League, the ECB 'Safehands – Welfare of Young People in Cricket' is adopted and will be implemented as directed by the ECB, along with any future versions of the Policy.

10. Clubs must appoint one administrator and one deputy with with regular access to emails. The two must have separate emails

11. All Member Clubs will be subject to the rules regulations of the Constitution and by joining the League will be deemed to have accepted these rules and regulations and any Codes of Conduct that the League has adopted or shall be liable to a fine, suspension or expulsion from the League at the discretion of the Appropriate Committee. Complaints of any kind should be sent in writing to the League Secretary.

12. Each club must have or be working towards 'Clubmark'. Individuals at clubs must have DBS clearance as required by the ECB.

13. Annual and Special General Meeting

(a) The Annual General Meeting shall be held not later than 31st December each year when the following business shall be transacted:

- to receive and adopt the league's audited accounts.
- to elect the officers and members of the League Committee.
- to appoint the External Auditor.

(b) A Special General Meeting may be convened by the League Committee at any time or may be convened by the Secretary on receipt of a written notice signed by not less than ten clubs.

(c.) Notification of an Annual General Meeting or Special General Meeting and all relevant documentation will be circulated four weeks prior to the date of the meeting. This period may be abridged at the discretion of the Chairman if the urgency of the business to be discussed in their opinion so requires.

(d). Each member club shall be entitled to two votes at a General Meeting. The members of the League Executive, excluding the Chair, and the President, shall be entitled to one vote. The League Subcommittee Chairs (Rules and Competitions, Grounds and Disciplinary) shall be entitled to one vote.'

(e) Clubs failing to be represented at any Annual General Meeting shall be fined £50.

(f) The League Executive shall take full responsibility

for rule changes. Any proposals from member clubs or League Subcommittee Chairs shall be submitted to the Secretary no later than 31 October.

(g) Business to be conducted at a Special General Meeting shall be limited to those items set out in the Notice convening the Meeting and motions will be accepted if supported by a simple majority. Rules or Amendments to Rules may only be dealt with at the Annual General Meeting pursuant to Rule 10 or at a subsequent Meeting to which such business was specifically adjourned.

(h) Audited accounts for the financial year ending 30th Nov shall be prepared and sent to Member Clubs with the notice convening the Annual General Meeting.

GENERAL RULES

1. Name

The League shall be named "The Bolton Cricket League". The League is a non-profit making organisation. In the event of its dissolution all monies will be distributed equally between the clubs.

2. Colours

The colours of the League shall be Blue and Gold.

3. Number of Clubs

Applications will only be considered after any vacancies have been advertised.

4. All clubs shall conform to the rules of the League and maintain a standard satisfactory to the Committee, or shall be liable to a fine, suspension or expulsion from the League at the discretion of the appropriate committee. Complaints of any kind should be sent in writing to the League Secretary.

5. Officers and General Committee

(a) The League shall be governed by a Committee composed of the Chair, Vice Chair, Treasurer, Secretary, Umpires' and Junior Representative, and the nominated representative from

each of the four major sub-committees along with one member from each club, 10 members to form a quorum. The President and representatives from other sub-committees may attend in a non-voting capacity.

(b) The chairman shall have no vote, save on the occasion when a casting vote is required.

(c) The Officers shall be elected at the Annual General Meeting, the retiring Officers being eligible for re-election. All Officers of the League eligible shall not be considered to be representatives of clubs.

(d) Clubs will be fined £25 for failing to attend any General Committee Meeting or other meeting called by the Executive.

(e) The Executive will form the basis of an Appeals Panel with the power to co-opt.

(f) Clubs are entitled to one named representative on each of the four sub-committees above.

6. Sub Committees

Four sub-committees will be set up covering; 1. Rules and Competitions, 2. Registrations and Admin, 3. Discipline, 4. Grounds and Facilities. The sub committees are empowered to take appropriate action when written protests or complaints are received. The protests or complaints must be sent or handed to the League Secretary and copied to the sub-committee coordinator.. Each sub-committee will be coordinated by a League Officer who may chair the meeting and will have a casting vote if there are an even number of votes cast. Deputy Chairmen will also have a casting vote. If the Committee Chairman is not available, the League Chairman or Secretary will ask another member of the sub-committee to deputise. Members of the subcommittee may not hear protests or complaints involving a club of which he / she is a member or the outcome of which will have a direct bearing on their club in the 21 days following the hearing. This restriction in the preceding paragraph may be waived provided the tariffs in previously published guidelines are not exceeded. The Chairman of each sub-committee shall have the power to issue a warning to clubs on receipt of a written report. In the case of Discipline this may take the form of a suspended ban or fine, in

the case of G&F this may take the form of a 'Notice of Improvement' which will be taken into account at a subsequent meeting, and in the case of the R&C an order that records be brought up-to-date before the next match. Each member of the sub-committee must be given a minimum of 48 hours notice of a meeting. If the notice cannot be given verbally, a message may be left by phone, e-mail or text. Three members will form a quorum. In the event of their being insufficient members of the committee to form a quorum, the Coordinator may co-opt a club official from the Handbook, who is not a member of one of the other three sub-committees. If a sufficiently urgent mutually agreeable date cannot be found, the hearing will take place on the next available Thursday evening, provided 48 hours can be given to all parties. Otherwise it will take place on the Tuesday of the following week. Disputes involving cup matches must be resolved before the next round is scheduled.

Matters that are not urgent may be dealt with according to current ECB Guidelines.

No individual may serve on more than one committee.

Sub committees will be elected in the following order, R&C, Discipline, G&F and Registrations and Admin. All protests by a member club must be made as per Rule 16. League Officials and other sub-committees may also bring matters to the attention of the sub-committees. There will be an Appeals and Review Panel Comprising of the League Officials subject to the constraints placed on the sub-committees, and with similar powers to co-opt. Clubs or bodies requesting an appeal or review should do so as per Standing Order 6. Provided the Bolton League Rules and ECB Guidelines have not been broken, the A&R panel should only amend the original verdict if they feel the sub-committee have made an incorrect decision. However, if Rules, Guidelines or procedures have been broken at the time of or leading up to the original decision, the Appeal or Review will take the form of a rehearing.

7. Ineligible Players

(a) Any player whose membership is terminated by his own club for disciplinary reasons will not be eligible to play for any other club in the Bolton League during the same season.

(b) If any club plays an unregistered/ineligible player they will lose any points won in the game. In cup knockout competitions they will be expelled from that competition immediately. For group stage competitions (Peter Stafford, T20) maximum points forfeit to the opponents and the result will be expunged. They will lose any points won in the game. Maximum points will be awarded to their opponents.

8. Membership

(a) A condition of continuing membership is that all clubs should field two senior teams each week and junior sides as per the Junior Rules

(b) Membership shall be continuous unless a club terminates it in writing no later than the date set by the League Cricket Conference / ECB / LCF of the year proceeding the season of withdrawal.

(c) Member Clubs will only be eligible to participate in the leagues fixtures or competitions if all monies owing to the league are paid by the last day of September

(d) The annual subscription shall be paid by 1st April of each year, and shall be fixed at the preceding Annual General Meeting.

(e) Any club leaving the league consents to all funds being retained for the benefit of the continuing member clubs.

(f) On dissolution or cessation of the league any surplus would go to the number of member clubs at the time.

(g) Any surpluses retained year on year shall be held for the benefit of the member clubs and held as an advance of funds for the future administration of the league.

9. Not used

10. Not Used

11. Grounds, Facilities and Coaching

(a) Boundaries are to be clearly marked with a rope, white line and boundary markers or clearly defined gully. The gully must be between two and six inches in depth and a minimum of 40 yards in length. If the gully is not clearly defined or overgrown

the umpires will insist on a rope or white line and markers. If there is a wall or other obstruction at the boundary, the boundary markings must be a minimum of two feet inside the obstruction. Any other form of boundary must be approved by the Ground Committee.

(b) In first team matches, as a minimum requirement, the total, wickets, and last man and/or individual batsmen's scores on the scoreboard must be updated after each run and at the fall of each wicket. The individual batsmen's scores and overs must be updated at the end of each over. In second team matches the minimum requirement is the total wickets and overs remaining.

(c) Clubs must provide mechanical mopping up equipment.

(d) Clubs with a first team in the Premier Division must have 'roll on - roll off covers, or flat sheet translucent and breathable covers. The penalty for non compliance is a six point deduction per match unless the Ground Committee have agreed previously there are exceptional circumstances.

(e) Clubs may be fined or face a possible points deduction / awarding 6 points for substandard ground (for points to be awarded or deducted, the Grounds Committee must have inspected the ground with 24 hours of the match).

12. Lists of Registered Players

(a) One month before the start of the season, clubs will be given a copy of the current list of players registered with the league electronically. Clubs are required to verify that all players on the list are still going to be playing for the club in the new season. At least Fourteen days before the playing season begins all Clubs must return to the League Registration Secretary the list of eligible playing members. All new player registrations / player transfers from 1st April must be completed on the League Registration form (on the league website). All sections of the form must be completed (juniors must also send proof of age and photo ID). When the Registration Secretary has accepted the registration, the player will be added to the club's player list. Clubs must not enter players onto Play-Cricket themselves. Any player entered direct onto Play-Cricket by a club, will be considered an unregistered player. Clubs are

wholly responsible for ensuring that their players are registered correctly – failure would result in Rule 7b being applied. A player's registration is cancelled if he plays League cricket elsewhere in the UK apart from exceptions in 12 (b).

(b) All accepted registrations shall continue until 31st March unless and until a player is transferred from one Club to another wholly in accordance with the requirements of Rule 15, fails to play for his Club for a period not less than three years, joins a club in another League, either as professional or amateur. The following exceptions to this rule shall apply: a) a player in full time education may play for his school, college or university team; b) a player may play in non weekend league or social cricket.

(c) A player Leaving and re-joining the Bolton League may not return until 10 days after their last match.

(d) Players may not apply for a further Transfer until 10 days after his last match or their last transfer date whichever is the latter.

(e) No club whether through its officials, members, or any other persons on its behalf shall breach current LCF or League Cricket Conference rules on the transfer of players from other affiliated leagues.

RULES REPRESENTING PLAYERS

13. Eligibility of Amateurs

(a) A player shall not play for any club in the League Competitions unless he is a bona fide, fully paid member of that club. For an amateur to be eligible for a match, the League Registration Process must have been completed (with all relevant documentation) and received by the Registration Secretary, by 5pm of the day previous to the match, in order for a registration to be made. The Registration Secretary will confirm said registration by adding the player to the clubs Crichq Player list. Registration of amateur players shall not be accepted after 5pm on 31st July. A player shall not be considered a bona fide playing member of a club in this League who is a registered playing member of a club not in this League. The registration of a member of a club not in this League shall not be accepted until he has left his former club and fulfilled all

obligations to his previous club. No player shall play for more than one club during the season in any Bolton Cricket League Cup competition

(b) Members of the Bolton Cricket League clubs may play either in first or second teams prior to the last six games in any season. Seven regular players, whose names must be acceptable to the Bolton Cricket League, shall include the club's Professional and non U.K. residents must be registered as ineligible to play for second team, this includes a substitute fielder. The list of seven regular players shall be submitted by email to the Bolton Cricket League Registration Secretary no later than the 31st July. Any other registered player may play with either first or second team, or alternatively with both.

(c) Clubs may register any player provided he or she is eligible to play in the ECB or LCF competitions. The registration will not be revoked if the player becomes ineligible for the ECB or LCF competitions during the season. Clubs may register for first team cricket only one player who is not eligible for ECB and LCF competitions. Players who have not complied with Home Office regulations will not be eligible (Rule 7b).

14. Professionals

(a) Provided their registered professional is not suspended, all clubs must engage deputy professionals for their regular or replacement professional for a maximum of six weekends in total in each playing season, however notwithstanding the above the use of a deputy professional in the absence of a clubs registered professional, shall be compulsory for any match during the last four weekends of the season (see Rule 14i), however after the six weekends have lapsed if an overseas player is in the UK and is injured or incapacitated, the Rule 14i levy will not apply. A club may not register one of their own players as a deputy or a player not currently playing first team cricket in a "professional" league or higher standard.

A club failing to register a professional will not be allowed a deputy and will be subject to fine.

(b) Each Club must negotiate a written contract with the intended Professional and shall be in the form adopted by the League Cricket Conference. Once registered, the Professional

of each Club will be graded into one of the following three categories according to the highest status he has acquired during the 24 months prior to the start of the season:

Division 1;

1. An overseas first class player requiring a work permit.
2. A UK based player who has played first class cricket in the past three years.
3. Other overseas players who have previously performed in the UK as per 4 below subject to Home Office regulations.
4. A UK based player who has scored over 600 league runs in the past season or averaged 600 league runs over the previous three seasons, has taken 60 league wickets in the past season or averaged 60 league wickets over the past three seasons, or has averaged over 400 league runs and 40 league wickets over the past three seasons. Statistics will apply to Premier or ECB accredited 'professional' leagues tiers 1 and 2.
5. As an alternative a club may register an overseas player subject to Home Office regulations and the approval of the Competitions Committee.
6. Other players with the permission of the League Committee.

Division 2;

- 1 -6 above with the criteria in 4. 400 league runs or 40 league wickets, or 300 league runs and 30 league wickets
- (c) It will be the responsibility of each Club to declare the category into which they believe their Professional to fall, and the reasons therefore
- (d) A contracted Professional from the Bolton League or another League shall not change his status to that of an amateur during the season without the consent of the League Committee.
- (e) In the event of termination of Contract by Club or Professional, the said Club must sign a Replacement Professional for the remainder of the season. Such a Replacement Professional cannot be of a higher grading than the Professional he replaces. Any such Replacement Professional must satisfy the League that he is able to fulfil the conditions of Rule 14(a)

(f) The Deputy Professional must not be of a higher grading than the registered Professional. One day matches to not count towards the professional's grading.

(g) A registered Professional unable to play in the Bolton League through injury/illness may not play for another Club without the permission of the League Committee.

(h) A Deputy Professional for a registered Professional must be notified to the League Registration Secretary by no later than 11am on the day for Saturday and Sunday games, and no later than 4pm for night matches. It is the club responsibility to supply the following information, Deputy Pro's name and current Club, .

(i) No Club shall engage a Deputy Professional who is a regular registered Professional with another Club in the Bolton Cricket League.

(j) .Clubs playing without a professional will pay the League £200 per match in the Premier Division, £150 in the Association Division.

(j) The Professionals Contract of Employment shall include a clause whereby the Professional acknowledges that his employment is subject to the provisions of the League's Disciplinary Rules and that the Professional further acknowledges that he is aware that the League has adopted the ECB Disciplinary Rules and that the provision of such Model Rules have been brought to his attention.

15. Transfer of Players

The transfer of a player may only be withheld if there is any outstanding obligation by the player, and the transfer verification must be acknowledged by the club the player is leaving. No transfer shall be permitted after 5pm on the 31st July until the end of that season

16. Protests

All protests made by a member club must be accompanied by a fee of £40, which shall be forfeited if the protesting club lose the case. A club protested against, and found guilty, shall pay such incurred expenses as are defined by the Sub-Committee. A protest made by a member club shall not be entertained unless

the League Secretary receives both fee and protest by Friday morning after the match. In the case of evening matches, the time allowed to protest shall be the morning of the fifth day following the termination of the match. The protesting club shall forward two copies, unless submitted electronically, of their protest to the Secretary, who shall at once forward one copy to the Secretary of the club protested against. At any time a League Officer may bring any irregularity to the notice of the League Secretary in writing. This will be forwarded to the appropriate sub committee. Correspondence must be received by the fifth day of the conclusion of the match unless there has been an unreasonable delay in a club submitting information as required by the Bolton League

17. Objectionable Conduct

The Bolton Cricket League adopts the Model Discipline Regulations as issued by the ECB entitled Code of Conduct and Spirit of Cricket as a statement of principle.

League officials, club officials, players, members of any Bolton Cricket League club and those spectating on any Bolton Cricket League ground, shall not act in any way that brings or would bring the Bolton Cricket League into disrepute.

All clubs must ensure their members and those visiting the club are aware of its contents.

Responsibility of Captains

Captains or any player acting as captain should be aware of Rule (1.2) and (1.2.1) in the ECB Discipline Regulations and Guidelines – Model Discipline Regulations – ECB Code of Conduct and Spirit of the Game where it says:

1.2 Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws, but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.

1.2.1 There are two Laws which place the responsibility for the team's conduct firmly on the captain:

The captains are responsible AT ALL TIMES for ensuring that

play is conducted within the Spirit of the Game as well as within the Laws.

In the event of any player failing to comply with the instructions of an umpire, criticising his decision by word or action, showing dissent or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall, in the first place, report the matter to the other umpire and to the player's captain, requesting the latter to take action.

Reporting Procedures

According to the Laws the umpires are the sole judges of fair and unfair play.

Umpires making a report:

When reporting on or off the field issues, the club needs to be informed within 2 days of the game being reported on. Where the report submitted indicates that the player, captain and / or club official has been informed by the umpires directly, the Disciplinary Committee will treat this as the club having been informed.

Umpires will only put in one report per incident for the match they are reporting on.

The report must reach the Chair of the Disciplinary Committee within 2 days of the game.

When reporting under Law 42 and the correct on-field sanctions have not been applied or the player / captain not advised of the intention to make a report, the Disciplinary Committee Chair will seek an explanation from the umpire and the Disciplinary Committee reserves the right to (1) dismiss the report or (2) proceed and consider / apply sanctions as per the normal process where it is felt that mitigating circumstances exist, such as (but not exclusively) where an umpire has officiated alone.

For L1 and L2 offences, umpires may simply tick the appropriate box on the report to confirm the nature and level of the offence committed. Additional commentary need not be provided.

For L3 and L4 offences which will be the subject of additional consideration by the Disciplinary Committee and where a personal hearing may be requested, umpires should provide a

more detailed commentary on the offence being reported.

The Chair of Disciplinary Committee sends the report with proposed ban to be imposed to relevant Club Secretary or League Representative within 2 days of receipt of the report from the umpire.

Both the Bolton Cricket League and its member clubs are aware of and take note of the ECB's guidelines issued in relation to the Recreational Game, Sentencing guidelines and the guidance issued in relation to the Content of Hearings and Appeals. However, the Bolton Cricket League rules take precedence in all instances.

The following will incur fixed penalties:

Level 1 offences - ban of 2 matches

Level 2 offences - ban of 4 matches

With Level 1 and 2 offences players can appeal but there will be no personal hearings.

The Disciplinary Committee may also impose fines on repeat offenders.

Level 3 & Level 4 offences – to be discussed by the Disciplinary Committee, with bans applied as considered appropriate. If teams are taken off the field of play by the umpires, this will be regarded as a Level 4 offence.

All other offences reported by the umpires will be considered, as appropriate, by the Disciplinary Committee. This includes any repeat of the offences listed above. The penalties imposed may include a ban, fine and/or a points deduction and, where appropriate, the future registration of players and ability to play Bolton League cricket may be taken into consideration.

Where a player is banned for any of the above offences, the ban will be given on a match by match basis as decided upon and advised by the Chair of the Disciplinary Committee.

The Chair of the Disciplinary Committee will also advise the League Secretary of any bans imposed.

During the period of the ban, a player will be unable to play in any matches under the jurisdiction of the Bolton Cricket League and, per Rule 22, will not be considered for any representative matches.

If the ban cannot be served in the current season it may be necessary, where appropriate, to carry it over to the following

season. Bans issued for offences committed during the outdoor season cannot be served during the indoor season.

A club may suspend a player who has been reported to the Disciplinary Committee but this will have no bearing on the length of ban the player might receive.

Club Officials (Senior and Junior) making a report:

Club officials and spectators may only report matters that are outside the umpires' jurisdiction.

A report must be submitted on behalf of the Club only and in the name of two of their officials.

Club Officials making a report must advise the Chair of the Disciplinary Committee within 2 days of the alleged incident taking place.

All persons being reported must be named in the report.

The Disciplinary Committee will decide whether further investigation is warranted, informing the Club Secretary or League Representative as appropriate, within 2 days of receiving the report.

Penalties imposed may include a ban, fine and/or a point's deduction and, where appropriate, the future registration of players and ability to play Bolton League cricket may be taken into consideration.

Personal Hearings

With the exception of L1 and L2 offences, a club / player being reported has the right to request a Personal Hearing ahead of any possible sanction being determined and advised.

Such requests should be made to the Chair of the Disciplinary Committee within 24 hours of the club being advised that a report is being submitted.

If a player asks for a Personal Hearing they should attend in person where they may provide details of the incident. They may also send details in writing to the Chair. If they do not wish to or cannot attend, they may send a representative who may bring the player's written report.

Personal Hearings will take place on the next Thursday for matches played on the previous Friday, Saturday or Sunday (or other reported incidents on those days). For Tuesday T20

games they will take place a week on Thursday.

At a hearing ALL evidence must be produced. If the matter goes to an Appeal, further evidence may not be produced.

A minimum of three of the Disciplinary Committee should be present.

If an umpire is requested to attend a Disciplinary Committee Hearing, their expenses will be met by the League. This will amount to one match fee.

Once a decision has been reached, the Chair of the Disciplinary Committee informs all relevant parties, including the League Secretary and the Umpire's Secretary, of the outcome.

After a Hearing, should the player or club wish to take the matter to Appeal, this must be done within 24 hours following the Hearing by notifying the Chair of the Disciplinary Committee AND the Secretary of the League.

Until the Appeal has been heard and the decision advised, the player is still eligible to play.

The above procedure applies to all senior and junior Bolton Cricket League fixtures.

Appeals

Once a club / player have been advised of proposed ban or other sanction, they have the right to an Appeal.

If the player/club makes an appeal, the appeal will be heard on the Thursday in the week following the ban being imposed or the personal hearing having taken place, as appropriate.

The Chair of the Disciplinary Committee of their nominated representative shall attend any Appeal hearing along with a nominated umpire if appropriate.

If an umpire is requested to attend a Disciplinary Committee hearing, their expenses will be met by the League. This will amount to one match fee.

A deposit of £100 must be paid (£250 if the club or player intends to have legal representation, other than a member of the club's committee, at the appeal).

The Appeals Committee may confirm, vary (including increasing the length of a ban which will then be issued in weeks rather than matches) or reverse the original decision, and order the forfeit of all or part of the deposit if the appeal is unsuccessful.

The decision of the Appeals Committee (or, if there is no appeal, of the original Committee) shall be final and binding.

Social Media

Clubs, officials and players as well as individuals, will be held responsible for postings on social media accounts.

The Bolton Cricket League will follow the ECB guidelines on the use of social media as required for Clubmark.

18. Representative Matches

(a) Any player who is currently serving a suspension for misconduct may not represent the Bolton League.

(b) Senior and Junior Representatives matches should not be arranged when Bolton League matches are scheduled

19. Collections

Collections shall be allowed for any player scoring 50 runs, 100 for professionals, performing the hat trick, or taking all ten wickets in a match or; A collection shall be taken for a wicketkeeper claiming five victims or more. A collection shall be allowed to be taken for any bowler taking five or more wickets during an innings – not more than 40 runs to have been scored off this bowler at the fall of his fifth wicket. No authorised collection shall be augmented from club funds.

20. Gate Receipts and Admission to Matches

(a) Unless some other mutual arrangement is made during the first team matches, the home club in each case to have all gate receipts. All spectators who are not members of the home club must pay for admission, except Life Members and Vice Presidents of the League.

(b) Admission to grounds in First Team matches shall be Adults £2 and £1 for Juniors and O.A.P.s but the General Committee shall have power to vary this charge in exceptional circumstances.

21. Cups, Trophies and Prizes

(a) The top club of the First Teams shall be awarded the Warburton Challenge Cup for the 1st Premiership, and John

Charlson Trophy for the 1st Association plus 13 prizes. The runners-up shall be awarded the Hulton Trophy and 13 prizes.

(b) The top club of the Second Teams shall be awarded the Howarth Challenge Cup for the 2nd Premiership, Readey Cup for the 2nd Association along with 13 prizes. The runners-up shall be awarded the William Sandford Memorial Cup and 13 prizes.

(c) Where two or more teams have the same number of points, league placing shall be determined as follows:

1. The team with most wins
2. The team with least defeats
3. The points won in the matches involving the teams
4. Net aggregate run rate.

(d) The Warburtons Trophy shall be awarded to the outstanding amateur player in the League as decided by the votes of the first team captains. In the case of a tie, the General Committee will choose between those players in first place.

(e) Trophies shall never become the absolute property of any club, but shall be formally handed to the representatives of the winning clubs on receiving sufficient guarantee of their safekeeping and return. In the case of any damage to any of the League's trophies while in the possession of winning Clubs, the cost of any repairs to any trophy shall be met by the offending club.

(f) The trophies shall be returned to the League Curator three weeks before each final tie.

(g) Entry into the Lancashire KO will be determined by the LCF. Currently entry is for the top four teams only

22. Prize Qualifications for Amateurs

Batting Prizes: In First and Second teams a player must have batted in 10 League matches and scored at least 350 runs.

Bowling Prizes: In First and Second Teams a player must have taken at least 35 wickets in League matches. Only League Matches to count for Averages and Prizes.

23. Scoring

(a) A Club failing to score electronically will be subject to the

following penalties a written warning, then Fine of £10, 2nd 10 Fine and then referral to R&C for possible point deduction. Club must let admin know during the course of match, of any problems of why they can't score electronically.

(b) Walkie Talkie's are Mandatory, If Walkie Talkies are not used because they club have not supplied them to the umpires then a £10 fine will be incurred.

24. Umpires

(a) The expenses to be paid to Umpires shall be determined by the League Committee no later than the meeting prior to the commencement of each season.

(b) The umpires will be paid no later than the tea interval

25 No Rule

26. Match Rules

(a) All matches must be played under the revised laws of the MCC and ECB directives except as otherwise provided for in these rules.

(b) All clubs shall play with the ball specified by the League Committee, and each club shall provide its own ball. A new ball shall be used at the start of each innings in all first team matches.

(c) Each club shall play home and away matches for the fixtures arranged, but the committee have power to vary this arrangement under special circumstances. League or Peter Stafford Trophy matches shall commence at 1.30pm, except those arranged in April and the last two weekends in August which will commence at 1pm, and those arranged in September, which will commence at 12.30pm.

(d) Before the toss for innings, and no later than the original scheduled start, opposing captains must exchange lists of players. Yellow boundary report card must be discussed and signed by captains, match balls and team cards must be given to the umpires at the toss for innings. First Team players cannot play in second team if their match is cancelled or abandoned, this list must indicate players who are under 19. These players are subject to current ECB directives. Law 2 re substitutes shall

apply; any substitute should be a registered player. Captains shall toss for choice of innings not later than 15 minutes before the time for the commencement of the match. If the captains cannot agree, the League-appointed umpires can insist that the boundary be moved, provided that the minimum distance from the centre stumps to any part of the boundary is 25 yards. The umpires may not insist that the home club prepares another wicket. From the original scheduled start the umpire shall be the sole judges of the fitness of the ground, weather and light.

(e) At the option of the captain of the side going to bat, the pitch may be rolled before each innings for not more than ten minutes before the official starting time, but such rolling must cease no later than two minutes before that time.

26 (f) i) First team matches shall be limited to 100 overs. Both innings to be a maximum of 50 overs, minimum of 20 overs. Second team matches shall be limited to 90 with a maximum of 45 overs per side and a minimum of 20 overs. In rain affected matches then the run rate calculation will be made using the DL calculation on Play-cricket or if that is not available then on the play cricket app

ii) In a delayed start or interruptions in the first innings the number of overs per side will be reduced by one for every full seven minutes of playing time lost (eg 3½ minutes per innings). If the second innings is delayed or there is an interruption one over is deducted for every 3½ minutes lost.

If 20 overs each cannot be played then the game is treated as abandoned and its 2 points each

1st Team - One bowler can bowl a maximum of 18 overs with no other bowler to bowl more than 12

2nd Team - No bowler can bowl more than 12 overs

(reduced pro rata in rain affected matches)

(g) The 50th over must commence within 3 hours 5 minutes of the start. (2 hours 48 Minutes in second team) Overs unbowled after this time will be deducted from the team's allocation in their innings. Umpires must inform the fielding captain and the batsmen at the crease if they are allowing additional time to bowl the overs as the delays occur

If there are slow overs in the 1st innings, 8 runs per over are to be added to the 1st innings score

Then in the 2nd innings, the number of overs are reduced using DL. This will give a target slightly higher. Then if there is a rain delay DL can be used

If slow overs are bowled in the 2nd innings, 8 runs per slow over are added to the batting side.

These runs will be added at each over, so umpires would tell the scorer, when the 1st over that is over time and for each over bowled 8 penalty runs will be added at the start of that over, same whichever inning this is in.

If slow overs in 1st inning, when you start the 2nd innings, you would start the game, then put a match delay in of the number of overs that went over time. Confirm with Umpire.

This would give a new target score.

(ii) If the slow bowling of overs in any competition results in the match finishing without a result, the umpires must send a report to the Competitions Committee. Subject to appeal the Competitions Committee may apportion the points or award the match or cup tie to the non-offending club.

(h) At the request of the Ground Committee or Executive the pitch for the next senior match must be covered with the appropriate covers including ten feet of the bowlers' run up with covers or sheets from 6.30pm on the preceding Thursday unless there is no rain falling. For Sunday matches the pitch must be covered from the close of play on the Saturday. At other times the use of covers is at the discretion of the club.

(i) No playing pitch shall be watered within 36 hours of the time for the commencement of a match.

(j) MCC Law 17(a): Practice will be allowed on an artificial wicket. No practice will be allowed between the call of 'play' and the call of time".

(k) Each club shall be responsible for the full and correct recording of matches played. Failure to have a competent scorer, or no scorer will incur – first offence £20 fine, second offence £25, third offence £30 and a payment (to be decided by the league) made to the scorer in attendance. After the third offence, the club will be referred to the Competitions Committee for possible points deduction from their 1st team.

(l) Clubs not ready to play shall be reported to the League Secretary.

(m) The home club is responsible for thorough preparation prior to the start of a match. This includes sightscreens being correctly positioned stumps pitched and sawdust available when necessary. When the sightscreen is on the field of play, suitable white boards must be placed along the front of the screen. The board then becomes the boundary. Failure to comply with these preparations will result in a fine against the home club, should that failure lead to a late start.

(n) Not Used

(o) On completion of the match both captains and umpires must sign the away club's scorebook which should show

i) The result

ii) The names of all players who participated or who would have participated, even if the match was abandoned without a ball being bowled

If the captain disagrees with any details shown in the score book he is to inform the umpires and refrain from signing it

The home club must upload the result and full scorecard onto Crichq by 9.30am on Sunday for Saturday games and by 9.30 am on Monday for Sunday games even if games were abandoned.

Failure to do so within 24 hours will result in the following penalties applying for non – compliance

1st offence - written warning letter per Club

2nd offence - £20 fine

3rd offence - 1 point will be deducted per team in the current season

4th offence this will be referred to the R&C for further fines etc, who may impose additional fines or deduct points from the offending teams

The above will apply to junior cricket but clubs have three days to input the information.

(p) Any club not fulfilling any fixture under the auspices of the League, (be it a League match or a cup-tie) in any division of the League, shall forfeit the match, and shall be liable to a fine of a £50 fine for first offence, £100 for second offence and all other offences £150, plus all expenses, as agreed by the Competitions Committee. In the case of a League match, the offending club's opponents shall be awarded the maximum

winning points available in that particular match (including bonus points). A team with fewer than eight players 30 minutes after the original scheduled start shall be deemed to have not fulfilled the fixture. Clubs failing to fulfil a Second Team fixture shall have one point deducted from their First Team in the same competition. Clubs fielding ten players in a first team match will receive a one point deduction from their second team suspended until the end of the season. For second and subsequent offences there will be a two point deduction. The maximum penalty for a team fielding nine or fewer players in a first team match is a six point deduction from the second team.

(q) In first and second team cricket at the instant of delivery, a minimum of four fieldsmen, plus the bowler and wicket keeper, must be within an area bounded by two semi-circles centred on each middle-stump (each with a radius of 30 yards in first team cricket and 25 yards in second team cricket) and joined by a parallel line on each side of the wicket. In the event of an infringement the square-leg umpire shall call 'no ball'.

(r) It shall be an instruction to groundsmen that the pitch markings should include a small mark/cross at the edge of the mown strip five feet in front of the popping crease. A mark shall be made on each bowling crease, 12 inches on either side of the centre stumps.

(s) Any player Under 14 on September 1st of the previous year must have written parental consent to play senior cricket. Younger players are subject to current ECB directives, and may require approval from the League.

(t) All clubs must provide clean, secure, private accommodation for the umpires, which is not used for any other purpose during the match

(u) All umpires are to be marked on the official form and sent to the nominated person within 5 days of the match. There is no need for a report on abandoned games. Failure to do so will incur a fine of £10. If a club has over 5 late reports within that season, for every late report thereafter a £10 fine and 1 point deduction from that team will be applied.

(v) Clubs must display the current Fast Bowling Directive in both changing rooms and also on the club's main notice board.

(w) The current ECB fielding regulations must be adhered to

and enforced by the umpires and captains. (See Junior General Rules).

(x) A leg side wide should be called and signalled if a ball passes outside leg stump and behind the batsman.

(y) All scoreboxes to operate from 50 overs downward and show the score to win.

(z). All Clubs shall have a well-stocked First Aid box available at all matches to be inspected by any duly appointed ground Sub-Committee.

(aa) No bowler may bowl more than 12 overs in second teamcricket.

(bb) Tea interval will be 30 minutes.

27. Method of Awarding League Points

Six points for a win, three points for a tie, two points where there is no result, no points for a defeat. One bonus point to a team dismissing their opponents in the second innings for less than 75% of their total. One bonus point for a team batting second who fail to equal or beat their opponents total, but score 75% or more of the total and have not been dismissed by the end of their innings. One bonus point for a team winning by 8 wickets or more in a match where both teams can receive the same number of overs, one bonus point for a team taking 7 or more wickets in the second innings but losing the match.

28. Hamer Cup Competition

(a) Match Rules (Rule 26) shall apply unless otherwise stated here under. In the Hamer cup competition in the first 10 overs of each game there must be 8 fielders including wicket keeper and bowler inside the fielding circle and the batting side and fielding side shall elect to have a 5 over power play between overs 11 and 50. The power play will require the fielding side to have 8 fielders including wicket keeper and bowler inside the fielding circle. The Umpire will notify the scorer of each power play by raising their arm in a circular fashion. Should the umpire call a front foot no-ball against a bowler then a free hit will be signalled and field changes will not be allowed unless the batsmen have changed ends.

(b) In all rounds up to the Final, clubs shall be drawn for

opponents. The first drawn in each pairing shall be the home team.

(c) In the event of a tie there must be a fresh toss for choice of innings and either Club may make changes from the original eleven players chosen.

(d) In the Final tie the venue shall be arranged by the League Committee.

(e) Any club cancelling or refusing to play a Cup tie on the date or ground fixed, may be struck out of the Competition, and may be further dealt with by the R & C Committee.

(f) Each competing team shall consist of bona-fide playing members of the Club, as eligible for League Matches, but no player (amateur or professional) may play with more than one club in the Cup Competition during the same season.

(g) Players registered after the start of the season, including all matches under the auspices of the Bolton League, cannot play in a Hamer Cup tie until they have played in the number of league matches for that club (first team or second team) in that season set out below : All rounds up to and including the quarter finals – 2 matches; Semi finals – 4 matches; Final – 6 matches.

Qualifying matches include all outdoor BCL competitions except T20.

(h) No club shall engage a substitute professional who is already a recognised professional in the League. Any professional who is outside the League shall not assist more than one club in the same competition during the same season unless he be a Ground Staff Professional.

(i) All Cup-Ties commence on Sundays at 1.00 p.m.

All matches start on Sundays at 1pm. A minimum of 20 overs constitutes a match. A result must be obtained on the day through D/L or bowl out or toss of coin unless the captains have agreed before the toss for a suitable reserve date. This is to be noted on the team card .

Matches may not take place when the Inter-League team have a Knock-Out fixture. At the instant of delivery a minimum of four fieldsmen (plus the bowler and wicket keeper) must be within an area bounded by two semicircles centred on each middle stump (each with a radius of 25 yards) and joined by a

parallel line on each side of the wicket. In the event of an infringement, the square leg umpire shall call 'No Ball'. The fielding circle should be marked by painted white 'dots' at five-yard intervals, each 'dot' to be covered by a plastic or rubber (not metal) disc measuring seven inches in diameter. Rules 26 (f) and 26 (g) do not apply to Hamer Cup.

(j) Only Players eligible on the original day and did not play in any other games scheduled on the same day can play in rescheduled matches.

(k) All Hamer Cup Ties shall be played on a basis of 50 overs (100 balls) each side. No bowler may bowl more than 10 overs (to be reduced pro-rata in the case of a reduced overs match). The team scoring most runs shall be the winners of the tie. The Hamer Cup Final shall be played on a neutral ground. The 50th over must commence within 3 hours 15 minutes of the start. Overs not bowled after this time in the first innings will be deducted from the team's allocation in their innings. In the second innings five runs will be deducted from the total of the side batting first for every over commenced after completion of the over in progress after 3 hours and 15 minutes.

(l) Umpires shall be appointed as in League Matches.

(m) Medals or suitable trophies (13 of each item) shall be awarded to Cup Winners. Additionally both scorers and umpires will be awarded medals. The runners up will receive a trophy only.

(n) In the ties prior to the Final, the home club shall take all monies, and pay all expenses.

(o) Charges for admission shall be the same as for league matches.

(p) In the Final, the net gate shall be equally shared by the League and contesting clubs.

(q) Where scores are level at the end of any Hamer Cup-Tie, the side having lost the fewer wickets shall be the winner. If wickets lost are equal, the team with the higher score after 30 overs will be the winner, if still level then 20 overs, 10 overs reducing by 1 over until a result can be obtained

29. Birtwistle Cup Competition (for 2nd teams)

(a) Hamer Cup rules shall apply, except ties shall be played on

a basis of 45 overs, no bowler may bowl more than 9 overs and power play will not apply, the 45th Over must have commenced within 2hours 58mins.

(b) No player shall participate in a Birtwistle Cup second round unless he has played in at least one second team outdoor competition game for the club in the current season. For the third round he must have played in two outdoor competition games, three for the semi final and five for the final. This rule is waived for:

- Junior players who were registered before the start of the season provided they have not played more than two first team matches and in the case of Under 15 players or older must not be in the main County age group squad
- Senior players registered continuously from the start of the previous season provided they have not played first team cricket.

(c) In first or second rounds, it shall be optional for clubs to make a collection for admission charges. In Semi-Finals and the Final the Admission charges shall be fixed by the League Committee. The proceeds from the Final Tie shall be divided between the two competing clubs after deduction of Expenses

(d) Players who have played for a club's first team in the weekend a Birtwistle Cup match is scheduled may not become a substitute fielder in a continued Birtwistle Cup match, unless the captains make alternative arrangements before the toss

BOWL OUTS

If a match cannot be completed as above and both teams agree, then a bowl out using the following procedure can be used to determine the winning team: The Umpires shall be in sole charge and their decision shall be final. Five players from each team, in the order nominated to the umpires, will each bowl two fair over-arm deliveries at a wicket and from a wicket (conforming to Law 8, e.g. including bails) pitched at a distance of 22 yards with, if practicable, bowling, popping and return creases (conforming to Law 9).

If the original match has started, the five cricketers to take part in the 'bowl-out' must be selected from the 11 players named

on the team sheet. If there has been no play in the original match (i.e. the toss has not taken place), the five cricketers may be selected from any of the players in the squad as registered on Play-Cricket. The captains will toss a coin and the winner will decide which team bowls first. One umpire will stand at the bowlers end to adjudge 'no balls', the other will stand at square leg to remake the wicket and check the position of a wicket-keeper, he will also look for no balls (bowlers action) and for the ball pitching prior to the stumps.

Each team will appoint a wicket-keeper to stand behind the wicket but out of reach of the stumps. The same suitably acceptable ball (not a new one) will be used by both teams. If this ball becomes wet, it may be changed subject to the Umpires' approval. If a bowler bowls a 'no ball' it will count as one of his two deliveries but will not count towards the score of the team. A fair delivery must pitch before reaching the wicket and only bounce once.

The first bowler from 'Team A' will bowl two deliveries, then the first bowler from 'Team B' will bowl two deliveries, then the second bowler from 'Team A' will bowl two deliveries, etc. The team which bowls down the wicket (as defined in Law 28.1) most times shall be the winner.

If the scores are equal, the other players from each team will bowl, in the order nominated to the umpires, one ball each alternately to achieve a result on a 'sudden death' basis. If circumstances make the bowl out impossible, the match shall be decided by the toss of a coin.

INSTRUCTIONS TO UMPIRES AND SCORERS

1. The umpires in charge shall be in attendance 30 minutes before the advertised time of start, and must see that the captains toss for choice of innings fifteen minutes before the determined starting time, the roller to be put on (if required) for ten minutes, but not to be on later than two minutes before the determined starting time except in case of unfavourable weather. Match balls are to be given to the umpires at the toss for innings.

2. Umpires' jurisdiction ceases immediately they have signed the away scorers scorebook

3. Two scorers and two tally persons are the only people allowed in scoreboard. Clubs will be disciplined if this is not adhered to.

4. Once play has commenced and the pitch has become unfit for play, surface water shall not be brushed from the pitch, but a light roller may be used over drying material for the purpose of removing excess water, providing that both captains agree, and under the supervision of both umpires. Apparatus of the waterhog type may be used if available. On no account will surface-to-surface rolling be allowed.

5. If both umpires consider an injury to a player to be serious or a blood injury, then the player will be instructed to leave the field of play for treatment. If it is a batsman then he will retire and return at the fall of the next wicket or the retirement of the next batsman. If he is one of the last batsmen at the wicket then 10 minutes will be allowed for treatment, after which the innings will be closed and the batting side will be deemed to be all out.

6. A team has seven minutes to remove the covers.

7. Anyone new to scoring is requested to take a scorers course.

8. Use of CricHQ. 1st & 2nd teams – The home team is to input the full scorecard onto CricHQ by: Saturday games by 9.30am Sunday. Sunday games by 9.30am Monday

Abandoned / cancelled games – result and list of players must be inputted.

Minimum Information required to be inputted onto CricHQ for each completed game –

1. Result
2. Points including bonus points
3. List of all players for both sides
4. Runs scored
5. Extras
6. Bowlers and bowler's figures
7. If the match was affected by the weather
8. Optional –
9. Umpire names,
10. Scorers names
11. No balls
12. 4's and 6's
13. Fall of wickets

light roller may be used over drying material for the purpose of removing excess water, providing that both captains agree, and under the supervision of both umpires. Apparatus of the waterhog type may be used if available. On no account will surface-to-surface rolling be allowed.

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6. Bowlers and bowler's figures
7. If the match was affected by the weather
8. Optional –
9. Umpire names,
10. Scorers names
11. No balls
12. 4's and 6's
13. Fall of wickets

All players, including juniors, must be listed against the team they are playing for i.e. if you are playing in the 1st team, then you must be listed under the 1st team. Players can be listed under all age group's/ senior teams that they are likely to play in for that club.

If you have had to call on a player last minute that is not listed as a player for that team then you must text the details to Tracey Brooks before the start of the game with the name of that player. (The player must have been previously registered on the clubs CricHQ site). Transfer players cannot be registered on CricHQ until a transfer has been agreed as rule 15

A player not registered on CricHQ will be subject to Rule 13 and Rule 7b.

The following penalties will apply for non-compliance;

1st offence – written warning letter per team

2nd offence – a £20 fine will be applied

3rd Offence - 1point will be deducted from that team (in that season)

4th Offence - this will then be referred to the R&C for further fines etc

The above will apply to junior cricket, but clubs have three days to input the information

See Rule 26(g) for slow over penalties.

Ov start	Ov start	Ov start	Ov start	Ov start
100 1.30 (1.00)	88 2.12(1.42)	76 2.54 (2.24)	64 3.36 (3.06)	52 4.18 (3.48)
98 1.37 (1.07)	86 2.19 (1.49)	74 3.01 (2 31)	62 3.43 (3.13)	50 4.25 (3.55)
96 1.44 (1.14)	84 2.26 (1.56)	72 3.08 (2.38)	60 3.50 (3.20)	48 4.32 (4.02)
94 1.51 (1.21)	82 2.33 (2.03)	70 3.15 (2.45)	58 3.57 (3.27)	46 4.39 (4.09)
92 1.58 (1.28)	80 2.40 (2.10)	68 3.22 (2.52)	56 4.04 (3 34)	44 4.46 (4.16)
90 2.05 (1.35)	78 2.47 (2.17)	66 3.29 (2.59)	54 4.11 (3.41)	42 4.53 (4.23)
				40 5.00 (4.30)

Last over commencement in a reduced over game

over	start	last	over	start	last	over	start	last
100	1.30	4.35	80	2.40	5.10	60	3.50	5.45
98	1.37	4.39	78	2.47	5.14	58	3.57	5.49
96	1 44	4 42	76	2.54	5.17	56	4.04	5.52
94	1.51	4.45	74	3.01	5.21	54	4.11	5.56
92	1.58	4.49	72	3.08	5.24	52	4.18	5.59
90	2.05	4.53	70	3.15	5.28	50	4.25	6.03
88	2.12	4.56	68	3.22	5.31	48	4.32	6.07
86	2.19	4.49	66	3.29	5.35	46	4.39	6.10
84	2.26	5.03	64	3.36	5 38	44	4.46	6.13
82	2.33	5.07	62	3.43	5.42	42	4.53	6. 17.
						40	5.00	6.20

note if tea is taken before play commences , a further two overs per innings will be added to the existing allocation, making the second innings a minimum of 22 overs

Table to show the Minimum number of overs to be bowled in the second innings

Minutes	Overs	Minutes	overs	Minutes	Overs
3.5	49	37.5	39	73.5	29
7	48	41	38	77	28
10.5	47	44.5	37	80.5	27
14	46	49	36	84	26
17.5	45	52.5	35	87.5	25
21	44	56	34	91	24
24.5	43	59.5	33	94.5	23
28	42	63	32	98	22
31.5	41	66.5	31	101.5	21
34	40	70	30	104	20

Overs to bowl First team pro rata

Overs to play	18 maximum	Overs to play	12 maximum
50-49	18	50-48	12
48-46	17	47-44	11
45-44	16	43-40	10
43-41	15	39-36	9
40-38	14	35-32	8
37-35	13	31-28	7
34-32	12	27-24	6
31-30	11	23- 20	5
29-27	10		
26-24	9		
23-21	8		

Overs to bowl Second team pro rata

42-45	12
38-41	11
34-37	10
31-33	9
27-30	8
23-26	7
20-22	6

Hamer cup in a reduced match then no bowler to bowl more than 1/5 th of the number of overs

Overs to play	Overs for bowlers
46-50	10
41-45	9
36-40	8
31-35	7
26-30	6
21-25	5
20	4

Birtwistle Cup

41-45	9
36-40	8
31-35	7
26-30	6
21-25	5
20	4

PETER STAFFORD RULES

Peter Stafford Trophy First and Second teams

1. 1st Teams will play in Coloured clothing. First team matches shall be played with an orange (or, in exceptional circumstances, pink) ball. It shall be compulsory for a second new ball to be taken after 20 overs have been completed. However, a second new ball may not be taken by the fielding team before that time. Second teams shall play in whites and use the approved red league balls for the full 40 overs.

2 (a) The first three matches per club shall be played in groups of four. Group matches will not be rearranged.

(b) Failure to play without a professional in the group stages of this competition will incur a reduced fine of £50.

(c) Each competing team shall consist of bona-fide playing members of the Club, as eligible for League Matches, but no player (amateur or professional) may play with more than one club in the Cup Competition during the same season.

3. In the group stage of the Competition, points shall be awarded as follows:

Winning team 10 points Tied match 5 points or no result 5 points. There will be 1 bonus point for scoring 150 runs, 1 bonus point for 200 runs and 1 bonus point for taking 8 wickets 1 bonus point for bowling your opponents out.

4. The method of determining order of clubs in the relevant group where they have equal points shall be decided by higher nett run rate. Where runners up are level on points, the team(s) with the higher nett run rate will qualify. The KO stages will be drawn;

5. (a) The qualifiers for the quarter finals shall be the clubs finishing in the top positions of each group plus the three runners up with the most points. Teams equal on points will be decided on higher nett run rate.

6. (b) Player eligibility for knockout stages.

Players registered after the start of the season, cannot play in a Peter Stafford / Stafford Trophy tie until they have played in the number of matches

(i) First team 3 matches Quarter final, 4 matches for Semi Final, 5 matches for Final.

(Peter Stafford Cup, Hamer Cup, 1st team League matches only qualify)

(ii) Second team: 2 matches Quarter Final, 3 matches for Semi Final, 4 matches for Final

(Stafford Trophy, Birtwistle Cup, 2nd team league games only qualify)

8. Both the first and second team Cup Finals shall be played at the home ground of one of the competing clubs, to be decided by toss of a coin.

PLAYING CONDITIONS

9 Except as otherwise provided for in these rules, all matches shall be played under MCC Laws of Cricket and in accordance with the ECB Code of Conduct.

i) Matches will start at 1.30pm and shall consist of 40 6 ball overs of which the 40th over must have commenced within 2hours 30 minutes. Failure to do so will mean team batting second will only bat for the number of overs they bowled within that time, with the team batting first receiving full overs. A team bowling second shall incur a 6 run penalty (added to the batting side) for every over not bowled within the time limit which is added on at the start of each over.

ii) In a delayed start then one over is taken off each side as per league rules.

iii) The pitch maybe rolled after the toss as per league rules

iv) The tea interval will be 30 minutes

v). A compulsory power play will be the first 10 overs of every innings. Only 2 fielders are allowed outside the 30yd circles (25yds for second teams) during the power play. After that 4 fielders must be in the circle. There can be no more than 5 fielders on the leg side. Any infringement of this and power play restrictions below the square leg umpire will call and signal no ball

vi) In the case of reduced overs, then power play overs are as below

Innings duration

Overs Power play overs

10-12 3

13-16	4
17-20	5
21-24	6
25-28	7
29-32	8
33-36	9
37-40	10

vii). No bowler may bowl more than 8 overs. In case of reduced overs then no bowler is to bowl more than one fifth of the allocated overs. If not divisible by 5, then up to 4 bowlers can bowl more than the allocated overs. e.g. 32 overs. 2 bowlers can bowl 7 overs the rest 6.

10 For a result to be obtained ten overs must be played for each innings unless a result is reached before 10 overs have completed in the second innings. In the KO stages, where there is no result, matches may be replayed with the agreement of both clubs, and the duration of the match may be shortened. If there is no agreement the match shall be decided by bowl out, or the toss of a coin.

11 There may be one short pitched ball per over. A short pitched ball is a ball passing over the shoulder height of a batsman standing up right at the crease. No ball will be called if a second one is bowled

12. Any front foot no ball shall be followed by a free hit. The fielders cannot change positions unless it is a different batsman facing. If the next ball is any no ball or wide then a free hit will still apply to the next ball bowled.

13. Wides, anything passing down leg side to be called wide as per league rules

14. League calculations (Rule 26f(ii)) will be used where rain affects the match in either innings.

T20 RULES

T20 RULES

1. (a) The Competition shall be run by the R&C Committee.

(b) Each competing team shall consist of bona-fide playing members of the Club, as eligible for League Matches, but no player (amateur or professional) may play with more than one club in the Cup Competition during the same season.

2. Group Stages

For the initial stage of the Competition the Clubs within the League will be divided into Groups to be decided by the Competition Committee.

3. Ten points will be awarded for a win, five points for a tie or no result. (refer to rule 19 regarding Result) One bonus point will be awarded for scoring 120 runs and one bonus point awarded for taking seven wickets. Bonus points will not be awarded when there is no result

4. If points are equal positions will be determined as per League Rule 21(c) Cups, Trophies and Prizes

5. Quarter-Finals

Quarter-Finals will be contested between the Group winners and the three Group runners-up with most points. The Group winners with most points will have home fixtures in the Quarter-Finals. Semi-Finals pairings and the venue of the Final shall be drawn by the Competition Committee.

6. Time of Play.

Matches will be played on Friday or Tuesday evenings to be determined by the home club. By mutual agreement matches maybe played on Sundays or Bank Holiday Mondays with evening matches to start at 6:15 pm.

7. Admission Charges.

£1 and 50p concessions.

8. Umpires.

Umpires for all matches will be appointed by the Umpires Secretary. Umpires' Expenses are to be paid by the Home Club prior to the commencement of the game. Expenses are £25 for each Umpire in a game which is commenced £40 for Umpire standing alone, £10 if no play : no Expenses will be paid if the game is cancelled earlier so that Umpires have not been required to travel.

9. Professionals.

Any Club unable to play their Professional, may engage the services of a substitute professional not already employed within the League. If a substitute cannot be found, Clubs will be permitted to play 11 amateurs.

10. Clothing, Equipment & Sightscreens.

Coloured clothing may be worn but pads and sightscreens must be white.

11. Balls.

The League will provide one orange Tifflex ball per team per match. Used Tifflex balls may be used as 'seconds' in later matches, otherwise the League ball should be used.

12. Result Sheet.

The home Club scorer should post the result on electronic scoring platform

13. Early Cancellation.

When it is evident that as a result of the weather a match will not be able to be played the Home Club may contact the Visiting Club who may then elect to agree that the match be cancelled or to send a representative to view and consider the fitness for play of the ground. If both Clubs agree to the cancellation of the match the Home Club shall immediately notify the Umpires Secretary in order that the Umpires and supporters may be advised not to travel.

14. Innings & Number of Overs Per Bowler.

14.1 Unless otherwise agreed as in Rule 17 the match will consist of one innings per side, each innings being limited to a maximum of 20 overs.

14.2 No bowler may bowl more than four overs. When overs are reduced the ECB Rules will apply.

15. Intervals.

15.1 There will normally be two sessions of play of 1 hour 15 minutes each, separated by an interval of 10 minutes. During the interval the pitch can be re-marked, repaired etc and the Captain of the side batting second can request the pitch be rolled for no more than 4 minutes.

15.2 If the innings of the team batting first is completed prior to the scheduled time for the Interval, the Interval shall take place immediately and the innings of the team batting second will commence correspondingly earlier.

15.3 No drinks intervals are permitted.

16. Length of Innings.

16.1 In uninterrupted matches (i.e. matches which are neither delayed nor interrupted);

16.1.1 Each team shall bat for 20 overs (or such reduced number of overs agreed by the Captains under Rule 17) unless all out earlier.

16.1.2 If the team fielding first fails to bowl the required number of overs by the scheduled time for the cessation of the first innings Playing Condition 16.3 shall apply.

16.1.3 If the team batting first is dismissed in fewer than 20 overs, the team batting second shall be entitled to bat for 20 overs.

16.1.4 If the team fielding second fails to bowl 20 overs by the scheduled time for the cessation of the second innings, Playing Condition 16.3 shall apply.

16.2 Delayed or interrupted matches.

16.2.1 Delay or interruptions to the innings of the team batting first.

a. When playing time has been lost the revised number of overs to be bowled in the match shall be based on a rate of 3.75

minutes per over in the total time available for play (that is, time already played added to time remaining though not including the time allocated to the interval). Wherever possible the over in progress should be completed. If this is not possible all calculations should be taken from the last complete over.

b The team batting second shall not bat for a greater number of overs than the first team unless the latter completed its innings in less than its allocated overs. To constitute a match, a minimum of 5 overs have to be bowled to the team batting second (including any overs for which penalty runs may have been awarded under Playing Condition 16.3) unless a result has been achieved earlier. Interruptions to the match will be handled as per ECB Rules.

c If the team fielding first fails to bowl the revised number of overs by the specified time Playing Condition 16.3 shall apply. In all reduced overs matches both teams will be given one over's leeway in addition to any time that the Umpires might allow for stoppages. Allowances prior to a stoppage are carried forward for the purposes of the application of Playing Condition 16.3 only – they do not influence the recalculated number of overs or the scheduled close of either innings.

16.2.2 Delay or interruptions to the innings of the team batting second.

a When playing time has been lost and, as a result, it is not possible for the team batting second to have the opportunity of receiving its allocated, or revised allocation of overs in the playing time available, the number of overs shall be reduced at a rate of 3.75 mins per over in respect of the aggregated lost playing time. However, should the innings of the team batting first have been completed prior to the scheduled time for the commencement of the interval, then any calculation relating to the revision of overs shall not be effective until an amount of time equivalent to that by which the second innings started early has elapsed. Should the calculations result in a fraction of an over the fraction shall be ignored. In the event of a suspension occurring in the middle of an over, the number of total overs lost will be calculated as above and the innings of the team batting second will continue from the point of the interruption.

b A rescheduled time for the close of play will be fixed by applying a rate of 3.75 minutes per over in respect of each over already bowled and/or re-scheduled to be bowled in the innings. (The timing and duration of all relative delays and interruptions in play with respect to the second innings will be taken into account in specifying this time.) This calculation should not cause the match to finish earlier than the time that was set for the cessation of play at the commencement of the second innings. The team batting second shall not bat for a greater number of overs than the first team unless the latter completed its innings in fewer than its allocated overs.

c If the team fielding second fails to bowl the revised overs by the scheduled close of play Playing Condition 16.3 shall apply. In all reduced overs matches the fielding team will be given one over's leeway in addition to any time that the Umpires might allow for stoppages. Allowances prior to a stoppage are carried forward for the purposes of the application of Playing Condition 16.3 only – they do not influence the recalculated number of overs or the scheduled close of play.

16.3 Over-Rate Penalties

In a match in which there is no delay or interruption all sides are expected to be in position to bowl the first ball of the last of their 20 overs within 1 hr 15 minutes playing time. In the event of them failing to do so the batting side will be credited with 6 penalty runs for every whole over that has not been bowled, in addition to the uncompleted overs. If the innings is delayed or interrupted the fielding side will have leeway of one additional over. The Umpire shall inform the fielding team Captain when taking the field for the first time and on every subsequent occasion if play is interrupted by the weather, the scheduled cessation time for that innings. Umpires shall apply the penalty run Laws for time wasting especially strictly bearing in mind that conditions for play are likely to be difficult by 9PM. This is the only penalty for a slow over-rate. Batsmen must be ready for the start of a new over as soon as the bowler is ready. Batsmen have 1 minute 30 seconds to be ready to receive the next ball at the fall of a wicket, otherwise a five run penalty will be imposed.

17. Captains' Agreement.

If both Captains agree prior to the commencement of a match that weather is likely to intervene during the match they may agree to start the match as a reduced number of overs match providing that a minimum number of 5 overs is to be received by each Club. In those circumstances the game as agreed between the Captains may start at any time which allows the agreed number of overs together with a reduced interval of 10 minutes to be completed by 9pm. Once that is no longer possible the match must either be abandoned or the overs reduced in accordance with Rule 16.

18. No Declarations.

The Captain of the batting side may not declare his innings closed at any time during the course of a match.

19 – The Result

19.1 When there is no interruption after play has commenced and when both sides have had the opportunity of batting for the same agreed number of overs, the team scoring the higher number of runs (including any penalty runs imposed under Rule 16.3) shall be the winner. In the event of the scores being tied, the following shall apply:

19.1..2 No Rule

19.1.3 In a quarter-final semi-final or final, the team losing the lesser number of wickets shall be the winner.

19.1.4 In a semi-final or final, if the result cannot be decided by 19.1.3, the winner shall be the team with the higher score after 6 overs, or if still equal after 5 overs, or if still equal after 4 overs etc.

19.2.1 If weather delays or interrupts the match resulting in the team batting second being unable to receive the same number of overs as the team batting first then, unless the team batting second has achieved the required winning total, the result will be determined by a straight forward "runs per over" (including penalty runs imposed under Rule 16.3) run-rate calculation providing a minimum of 5 completed overs has been received (or is deemed to have been received by the imposition of penalty runs under Rule 16.3) by the team batting second. For the

purposes of this calculation any team dismissed within its total number of allocated overs will be deemed to have received its full complement of allocated overs (as in rule 4).

19.2.2 In a Group Stage match, if the runs per over are equal, the match is tied and each team shall be awarded one point.

19.2.3 In a semi-final or final, if the result cannot be decided by 19. 2.1, the winner shall be the team with the higher score after 6 overs, or if still equal after 5 overs, or if still equal after 4 overs etc.

20. **No Ball** – The penalty for a front foot no-ball will be a free hit as per ECB regulations.

21. **Wide Ball** – as per ECB regulations.

22. **Fielding restrictions** – as per ECB regulations

23. **Unfair Play** – as per ECB regulations.

24. The home club are responsible for moving sight screens and retrieving lost balls

Slow overs,

- If there are slow overs in the 1st innings, 8 runs per over are to be added to the 1st innings score
- Then in the 2nd innings, the number of overs are reduced using DL. This will give a target slightly higher , Then if there is a rain delay DL can be used
- If slow overs are bowled in the 2nd innings, 8 runs per slow over are added to the batting side.
- These runs will be added at each over, so umpires would ell the scorer, when the 1st over that is over time and for each over bowled 8 penalty runs will be added at the start of that over. (same whichever inning this is in)
- If slow overs in 1st inning, when you start the 2nd innings, you would start the game, then put a match delay in of the number of overs that went over time. Confirm with Umpire.

- This would give a new target score.
- Doing it this way we can use DL and Par Score even if we have any weather delays in the game.